

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE			CATEGORY: NATURAL - GREEN NCBO: CANADA PLAYERS: DAN JACOB – PIOTR KLIMOWICZ	
Sound at 2 level, aggressive when partner has passed (1)		Lead	In Partner's Suit		
Transfer responses (start at Q bid); Specific 2 suit bids	Suit	3 rd ./even, 5 th ./odd	Same (Hi from xxx if raised)		
	NT	4 th . Best/ can lead 2 nd . from bad holding	4th. best		
	Subsequent	Attitude		SYSTEM SUMMARY	
	Other: K vs. NT asks UB or count; A attitude				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS				
NAT= 15-18 (live); Responses as after 1NT openings	Lead	Vs. Suit	Vs. NT:		
Balancing position 11-14 (m); 11-16 (M); 2♣=asks for size; 2♥/♥/NT = transfers	Ace	AK(x+); A x up to 4 th . Lev.	AK(x+); AKJx	GENERAL APPROACH AND STYLE	
Bal 2NT=20-21; System as 2x-2NT	King	KQ,x ; AK or A,K,x, 5 th +Lev	AKJ10(x); KQJxx; KQ109		
LEBENSOHL	Queen	QJ(x+)	KQx(x); QJ10(x); QJ(x)		
Stopper asking bids;	Jack	J10(x+); KJ10(x+)	J10(x+); Jx; A,KJ10x(x)		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109(x+); K or Q1098(x+)	A or K or Q109(x)	5-card M 1 st .and 2 nd .; Forcing NT over 1M; 1♣ could be 2 if 4-4-3-2 2/1GF; 2/1 forcing OR in Competition; 2/1 not forcing by PH 2♦ weak with either ♥/♠ 4-9 HCP (1,2,3) most times 6 card suit 2♥/♠ Intermediate 6♥/♠ 10 – 13 HCP	
Pre-emptive; balancing=intermediate	9	9x;	109(x+), J98(x)		
2NT= 2 lower; leaping Michaels	Hi-X	xx;	xx, second from xxx(x)		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Lo-X	xxx; low from odd			
Specific 2 suits; Jump Q after O'call = mixed raise 4 trumps	SIGNALS IN ORDER OF PRIORITY			1NT= 14+-17 HCP; Bal min. openings 12HCP TRANSFERS OVER NATURAL 1♣; OVER 1M-dbl; Competition FIT SHOWING JUMPS LEBENSOHL IN COMPETITION	
1♣-2♣ nat. 2♦ M's;2NT(♦-♥); 3♣(♦-♠);1♦-2♦(M5-5); 2NT(♣-♥);3♠(♣-♠)NF		Partner's Lead	Declarer's Lead		SPECIAL BIDS THAT MAY REQUIRE DEFENSE
3♦(♣-♠)F;1♥-2♥(♣-♠); 2NT(m's);3♣(♦-♠); 1♠-2♠(♣-♥); 2NT(m's);3♣(♦-♥)	1	COUNT/ATT	Count U/D		2♦ weak bid with either ♥/♠ 4-10 HCP most times 6 card suit
VS. NT (vs. Strong/Weak; Reopening; PH)	Suit 2	Count U/D	SP		TRANSFER RESPONSE TO NATURAL 1♣
Str. NT 2♣=♥+♠;2♦=either ♥ or ♠; 2♥/♠ = 5M + 4+m; DBI=4M+5m+	3	Rem. Count STD	Rem. Count STD	TRANSFER BIDS OVER 1m/1M – DBL. and 1m overcall up to 2♣	
Weak NT Dbl = Penalty oriented	1	ATT	Reverse Smith	3NT=Good 4 level M openings	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	NT 2	Count	Count U/D	1♣-2♦=5+♥-4♠ 5-9HCP; 1♣/♦-2♥=5+♠-4+♥ 5-9 HCP	
Weak 2M – 3M (Q bid) =asks for stopper; LEBENSOHL IN Comp	3	Rem. Count STD	Rem. Count STD	1♣/♦-2♠= 5+♠-4♥ 10-12 HCP	
Leaping Michaels; over Namyats 4NT=m; Dbl=TO of M	Signals (including Trumps): Reverse Smith vs. NT unless count is essential			SUCTION vs. Strong Bids: 1 and 2♣; 2♦ (Strong)	
	Hi Lo in trumps=higher suit; Lo-Hi lower; middle nothing				
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	UDCA				
Dbl = ♦ or ♥+♠; 1♦ = ♥ or ♠+♠; 1♥=♠ or ♠+♦ Same at any level Same direct over STR. 2♣ -suit above or 2 suits above it	DOUBLES				
STR.(1♣)-P-(1♦)-DBL=♥ or ♠+♠;1♥=♠ or ♠+♦; NT=non-touching suits	TAKEOUT DOUBLES (Style; Responses; Reopening)			SPECIAL FORCING PASS SEQUENCES	
(2♣)-P-(2♦) – natural overcalls	Fairly standard, could be lighter NV. Vs.Vul.			At unfavourable 3m-3x-5m – P =FORCING; DBL=desire to defend	
OVER OPPONENTS' TAKEOUT DOUBLE	LEBENSOHL over 2X Dbl or 1X-Dbl.-2X			P=F if we are in a game forcing and opponents save	
Transfers over 1M-(X); 1♥-(X)-2♠=fit+4 trumps; same over 1♠-(X)-3♥ ; 1M-(X)3♠/♦=Fit jumps	Jumps invitational unless RDBL. than could be weak; some transfer bids				
	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			IMPORTANT NOTES	
	SUPPORT DBL./RDBL to 3♥; NEG. AND RESP. THROUGH 4♥ (HIGHER SHOW BETTER HANDS)				
	1♣-(1♦)-DBL=4-5♥; 1♠/♦-(1♥)-DBL.=4-5♠				
	MAX DBL.O'CALLS; GAME TRY; SNAP DRAGON (4 TH . SUIT)				
	NT O'CALLS X = CARDS/TO			PSYCHICS: rare	
	If we pre-empt and we double our suit Q bid by opponents= find a better lead				

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	4♥	11+ HCP if unbalanced,	1♦=♥;1♥=♠;1♠=♦;2♣ Inv+ 2♦=5+♥-4♠ 5-9HCP; 2♥=5+♠-4+♥ 5-9HCP 2♠= 5+♠-4♥ 10-12 HCP; 2NT=12-15; 3♣=Mixed	Over TRF bids in a major 2M bids show 4 card suits BAL or un-BAL; accepting TRF 1M=3card support unbalanced. Over 1NT 2♦=ART GF	Same except that 2♣ is not forcing
1♦		4	4♥	11+ HCP if unbalanced,	2♥=5+♠-4+♥ 5-9HCP; 2♠= 5+♠-4♥ 10-12 HCP; 2♦=Inv+ 2NT=11-12;3♣=Nat inv.; 3♦=Mixed	Over 1NT 2♦=ART GF	2♦ Inv. But not forcing; 3♣=fit showing
1♥		5	4♦	11-21 most times unbalanced	1NT=F;2NT=ART FG raise; 2♥ Constr.; 2♠=4 card raise, 6-8/9 with some shortness; or stronger(void); 3♣=nat inv. 3♦=bal limit; 3♠/3NT/4♠=splinter ♣,♦,♥, good hands, 4♦=good 4♥bid	1♥-2♥-2♠=R to 2NT short suit GT 1♥-2♠-2NT=asking 3♣=short♣,3♦=short♦,3♥=short; 3♠=stronger with void; 3NT,4♣,4♦=step splinters	2♣=4 card constructive or limit 2♦=3 card limit Fit jumps
1♠		5	4♥	11-21 most times unbalanced	1NT=F; 2NT=ART 4 card raise 8/9 with shortness, stronger (void); 2♠ Constr. 3♣=ART GF; 3♦=bal LR; 3♥=Nat; 3♠= PRE; 3NT,4♣,4♦=splinters ♣,♦,♥, good hands, 4♥= good 4♠bid	1♠-2♠-2NT=R to 3♣ short suit GT;1♠-3♣-GF; 3♦=asking;1♠-2NT-3♣ asks:3♦=short♣:3♥=short♦ 3♠=Short ♥; 3NT=stronger with a void; 4♣,4♦;4♥=step splinters	2♣=4 card constructive or limit 2♦=3 card limit Fit jumps
INT			3♣	14+-17	2♠=ask; 4 suit TR;3♥/♠=short in the major, at least 54 in minors, TEXAS, SMOLEN 4♠=S-Gerber; 4♣=5-4m ST	2♣-2♦/♥-2♠=5♠ balanced;	
2♣	X		4♥	Strong artificial	Controls: 2♦=0-1;2♥=2;2♠=3+ ; 2NT=any suit one loser (than 3♣ asks for the suit, step responses) 3♣,3♦,3♥,3♠= Transfers 6+ suit ¾ H	2♣-2♦-2♥=R to 2♠ , then 2NT=24-27;3NT=28-30 3♣=♥ only; 3♥=♥+♠	
2♦	X	6M, possible 5		PRE in either ♥ or ♠, 4-9 Vul dependent, 1, 2 & 3 rd . 4 th . Seat = Nat.	2NT F=asks for description, 3, 4♥=P or correct 3m Natural Forcing 4♣ ask to bid suit below; 4♦=bid your long suit	2NT-3♣= min any;3♦= ♥ int., 3♥=♠ int.;3♠=♥ max; 3NT=♠ max	
2♥		6-7		6♥-Intermediate 10-13HCP	2NT F=asks for description; 3♠=side 4; 3♦=no side suit Additional asking relays		
2♠		6-7		6♠- Intermediate 10-13HCP	2NT F=asks for description; 3♠=side 4; 3♦=no side suit Additional asking relays		
2NT			3♣	20-21, generally balanced	3♠=4/5M STAY; JACOBY TR.; TEXAS TR.; 3♠ R to 3NT to show 5(+)-4 minors; 4♠=Slam try with 4-4/5m	3♣-3♦=no 4M could have 5♠; 3♥=asks 3♠- 3NT=5♥	
3♣		6	NO	PRE, Vul dependent	3♦=ask; 3M natural; 4♦ = mod. KC		
3♦		6	NO	DITTO	3M natural F; 4♠=mod. KC		
3♥		6	NO	DITTO	3♠=natural F; 4♠=mod. KC		
3♠		6	NO	DITTO	4♠=mod. KC ;4♥ natural, to play		
3NT	X	7	NO	Good 4 level Major opening	4♠=bid the suit under; 4♦=bid the suit		
4♣		7	NO	PRE	4M= to play;		
4♦		7	NO	PRE	4M=to play; 4NT=KC asking	HIGH LEVEL BIDDING	
4♥		7	NO	Not as good as 3NT opener	New suit asks for control (shows 5 tricks outside)	RKCB (1403); Minorwood.4♠=KC for ♥. When 2 suits agreed 6KCB; Exclusion Blk	
4♠		7	NO	Not as good as 3NT opener	New suit asks for control (shows 5 tricks outside)	If M agreed 3NT non- serious; over KC x R1P2; Inter D1, P2; Opps bid suit at 6 L	
4NT			NO	Aces		DEPO; MOD Baze over 1NT-STAY (4♠=ST;4♦=KC for M)	
5♣			NO	To play			
5♦			NO	To play			